



MALAYSIAN ENGLISH
LANGUAGE TEACHING
ASSOCIATION



OXFORD EDVISION
(M) SDN. BHD.

Category B Medal Winners

Festival of Teaching &
Learning Ideas (FoTLI 2026)

Catalysing Ideas, Creating Impact



INSTRUCTIONS: HOW TO SEARCH FOR YOUR PROJECT DETAILS

To find your project information in the **FoTLI 2026 List of Winners**, please follow these simple steps:

1. Open the List of Winners document.
2. Press **Ctrl + F** (Windows) or **Command + F** (Mac) to open the search function.
3. Enter your **project title, project ID, or a unique keyword** from your project title in the search box.
4. Press **Enter** to locate your project in the document.
5. Check your **project title, category, and award received** against the information displayed.

Important Note: If your project does not appear in the search results, try using a shorter or more specific keyword from your project title.



PROJECT CODE	PROJECT NAME	AWARD
B154	Kit GlotisXperience	GOLD
B113	Tri-Misi Abjad D'Rimba (Tri-MAD' Ri)	GOLD
B152	Digital Performance Monitoring for SME Contractors	GOLD
B014	PENJENAMAAN SOUFIANITA: MEMPERKUKUHKAN PASARAN MELALUI IDENTITI KORPORAT, PEMBUNGKUSAN DAN PENGIKLANAN	GOLD
B132	BIOMORTAR INOVASI BAHAN BINAAN HIJAU DALAM PENGAJARAN DAN PEMBELAJARAN TVET	GOLD
B033	AQUA BUDDY GO ROBOT KIT	GOLD
B026	QuadVision	GOLD
B039	Modul eI-Smart K-Fiqh	GOLD
B013	BAKEFECT	GOLD
B051	STUDY WISE AI	GOLD
B105	KEMBARA CUACA CILIK	GOLD
B116	LOGICMATH: Quest of the Lost Crystals Through Multiplayer Learning	GOLD
B117	Pembangunan Kad Imbas Estetika Tekstil Batik untuk Memperkukuh Pendidikan Budaya Warisan	GOLD
B119	Speak & Lead with Lexie; an AI-assisted Board Game	GOLD
B034	TREEPOP 2.0	GOLD

PROJECT CODE	PROJECT NAME	AWARD
B125	MYHAFAZAN : STUDENT HAFAZAN RECORD MANAGEMENT SYSTEM	GOLD
B018	Cell Quest Solving Study Boredom With Quiz	GOLD
B038	Cell-Opoly : Organelle Collection Game to Conquer Cell Types	GOLD
B056	REANIMATE	GOLD
B061	Kotak Iman Pintar Interaktif	GOLD
B027	KIT EDUQUEST INTERAKTIF	GOLD
B059	MATHNOPOLY	GOLD
B037	FLEXIKIT V2.0	GOLD
B060	ECO EXPLORERS / PENGEMBARAAN EKO	GOLD
B041	Growth performance of a low-cost aquaponic system integrating african catfish (<i>Clarias gariepinus</i>)	GOLD
B057	Bobo Beats: Learning Biology Through Rhythm	GOLD
B115	Remote Access Robotics Laboratory Platform	GOLD
B135	GO TO JAWI (G2J)	GOLD
B153	BLE5E: Pembelajaran Teradun Berasaskan Inkuiri bagi Meningkatkan Kemahiran Penyelesaian Masalah	GOLD
B016	CITRA CLEAN CUBE	GOLD
B040	BATCHEDU An Interactive E-Learning Platform for KSSM Science and Mathematics	GOLD
B058	Ecospicy Melon Mix	GOLD
B009	MARI BELAJAR SUKU KATA	GOLD
B010	Pop-Up Geography: AR Plants and Wildlife	GOLD
B049	HIPACT (HIGHLY IMMERSIVE PROGRAMME IN ACTION)	GOLD
B004	PlaySmart Learning Kit	GOLD
B015	EDUVISION AR	GOLD
B021	SISMED (Sistem Merit Demerit ADTEC JTM Kampus Sandakan)	GOLD
B108	Transforming English Learning with NEARPOD	GOLD
B069	SENSORY BOOK	GOLD
B133	InoComic : Silir Daksina	GOLD
B159	KeBaL 7- Baca Hingga Lancar	GOLD
B050	INNOBODY - SMART HUMAN BODY STRUCTURE	GOLD
B087	EMOTION CARD AND CALM DOWN KIT	GOLD
B098	INOVASI KIT PEMBELAJARAN BENTO PEMAKANAN SIHAT	GOLD
B166	MathXcape: Learn, Move & Solve (Inovasi Pembelajaran Matematik Aktif untuk MBPK)	GOLD

PROJECT CODE	PROJECT NAME	AWARD
B006	DYNARACK	GOLD
B136	MATH WARRIOR 2.0	GOLD
B032	KIT KA-GAN	GOLD
B084	CANVA"	GOLD
B165	APLIKASI PEMBELAJARAN HANYU PINYIN	GOLD



PROJECT CODE	PROJECT NAME	AWARD
B107	TransforMath : Interactive Mathematics Learning Kit	SILVER
B139	EBIZCLASS	SILVER
B007	ASPURI I'STAY	SILVER
B127	SISTEM SOLAR H-RAC WITH IoT	SILVER
B146	Bamboat	SILVER
B001	MEJA KERJA MUDAH ALIH DENGAN KUASA INVERTER	SILVER
B046	TRANSDISIPLINARI MAYA ADIWARNA	SILVER
B055	DNAdvangers	SILVER
B063	Sistem Phygital AI: Aura Luxe AI Lab	SILVER
B022	7.Sayang Baby Lipid (SBL)- AI-powered Lipid Biology Chatbot	SILVER
B044	Kit H-PeTaK	SILVER
B164	TME KIT (GAMEDDICTION BOARDGAME)	SILVER
B011	COPYQUEST: The Copyright Adventure	SILVER
B121	VANICOCO MIST OIL	SILVER
B124	Smart Adventure Game (SMAG)	SILVER
B155	MAYMate: A scaffolding-based board game to assist students in sentence-based mathematical problem-solving	SILVER

PROJECT CODE	PROJECT NAME	AWARD
B157	PELAKSANAAN E DIDIK KERJAYA DAN FAIL KERJAYA BAGI MENINGKATKAN PEMAHAMAN DAN MOTIVASI PELAJAR DIPLOMA TAHUN AKHIR KOLEJ VOKASIONAL KUALA KRAI UNTUK SAMBUNG PENGAJIAN KE PERINGKAT IJAZAH SARJANA MUDA	SILVER
B005	WHEEL OF PHONICS	SILVER
B036	WordBuddy An Adaptive, AI-Driven Vocabulary Game for Young Learners	SILVER
B141	ECO-BOAT - SURAT KHABAR SEBAGAI BAHAN LAMINASI BOT GENTIAN KACA	SILVER
B142	Recycle Marine Filler	SILVER
B035	AQUAGUARD: Flood Early Warning System	SILVER
B073	E-SCREENING CHECKLIST	SILVER
B138	MatriThink	SILVER
B140	Portable Recycle Infusion System	SILVER
B156	HEBAT 360: Portal Interaktif Ekuiti dan Peluang Pendidikan Murid Sekolah Rendah	SILVER
B071	E-Modul Attention Booster	SILVER
B090	KAD CILIK BERTEKSTUR	SILVER
B100	INOVASI E-MODUL 'SKY BOOK'	SILVER
B161	EcoSystemic: Gamified Learning for Year Six Pupils	SILVER
B075	SENSORY PLAY KIT	SILVER
B086	ALPHABET MYSTERY BOX BOARD	SILVER
B096	E-MODUL MARI MEMBACA	SILVER
B114	KAD RUMUS TAMTOL	SILVER
B126	CareTap AI: Sistem Pemantauan Emosi MBPK	SILVER
B042	Aquaponic NFT system for Oreochromis niloticus, tilapia fish culture integration with Brazilian spinach plants	SILVER
B101	INOVASI PERMAINAN INTERAKTIF 'VOCAL PLAY'	SILVER
B025	K.A.V.E. (Kenal Abjad Virtual Eksplorasi)	SILVER
B068	BRAINBOOST KIT	SILVER
B089	FLASHCARD KOSA KATA KANAK-KANAK	SILVER
B054	Motioncraft – simulasi fizikmodel 3D	SILVER
B062	EDUCLAW HYBRID	SILVER
B123	PuzzleWise: A Critical Thinking Jigsaw Game for Pre-University Students	SILVER
B158	SIMPULNOVA: PLATFORM DIGITAL INTERAKTIF UNTUK MENINGKATKAN PENGUASAAN SIMPULAN BAHASA DALAM KALANGAN MURID SEKOLAH RENDAH	SILVER

PROJECT CODE	PROJECT NAME	AWARD
B083	E-MODUL DIET SEGERA	SILVER
B118	SMARTMATH WHEEL	SILVER
B131	“SEJARAH MALAYSIA DALAM E-KOMIK INTERAKTIF AI”	SILVER
B008	JELAJAH MALAYSIA	SILVER
B109	Interactive HMI-Based Control Learning Platform	SILVER
B150	My-PDBA Training Toolkit: Bridging Technical Assessment and Regulatory Decision-Making Through Scenario-Based Learning	SILVER
B023	SHUZI FUN GAME	SILVER
B077	E MODUL PUZZLE BERGAMBAR	SILVER
B097	E-MODUL KESAN PENGABAIAAN KELUARGA TERHADAP PERKEMBANGAN EMOSI KANAK-KANAK	SILVER
B137	PYCALC-QUEST: GAMIFIED WEB APPLICATION FOR INTERACTIVE PYTHON PROGRAMMING LEARNING	SILVER
B017	ACTiVE QR	SILVER
B134	SCIKIDZONE: GAMIFIED SCIENCE LEARNING FOR YEAR 1 STUDENTS	SILVER
B093	KIT BAHASAKU HEBAT	SILVER
B129	SMART AUTO MINI COMPRESSOR	SILVER
B047	KIT P4K	SILVER
B088	SENAORY WALK MATS	SILVER
B002	WIFI EDUCATION KIT FOR SMARTHOME	SILVER
B064	INVENTORY BAR SACNNER	SILVER
B120	SERAGLOW NATURAL SCRUB	SILVER
B019	THE EFFECTIVENESS OF ESCAPE THE CELL RPG AS A GAME-BASED LEARNING PLATFORM IN ENHANCING STUDENTS' UNDERSTANDING OF DNA, RNA, AND PROTEIN SYNTHESIS	SILVER
B067	BRILLE SMART BLOCK	SILVER
B148	Floating Trash Collector	SILVER
B160	E-INVENTORY TRACKER	SILVER
B110	BM SMARTHUB E-Modul Interaktif KOMSAS Berasaskan Google Classroom.	SILVER
B074	Html	SILVER
B092	E-MODUL GAMES MATEMATIK	SILVER
B053	Digital Odyssey	SILVER
B091	E-MODUL KEMASUKAN AWAL TAHUN SATU	SILVER
B144	BabySOS	SILVER



PROJECT CODE	PROJECT NAME	AWARD
B012	S.E.C.U.R.E APPS	BRONZE
B085	E-MODUL PERMAINAN DUNIA SAINS	BRONZE
B066	INOVASI E-MODUL ROLE PLAY KIT	BRONZE
B094	E-MODULE TRAUMA2CARE	BRONZE
B122	DRAW GRAPH EASILY	BRONZE
B151	SERVEQuest: A Gamified Service Recovery Simulation for Restaurant Management Students	BRONZE
B052	EduCrew	BRONZE
B043	INOVASI IN-ADJ-OUT	BRONZE
B081	e module interaktid	BRONZE
B076	E-MODUL UNTUK MODUL TERAPI PERTUTURAN BERASASKAN AKTIVITI BERMAIN TERHADAP PERKEMBANGAN FONOLOGI DAN PERBENDARAAN KATA KANAK-KANAK 3 HINGGA 5 TAHUN	BRONZE
B111	ENVIRO-IQ	BRONZE
B145	Smart Rescue Catamaran	BRONZE
B102	E-MODUL NATURE EXPLORER KIT	BRONZE
B112	HYGIENIQ	BRONZE
B072	KIT KOTAK LUAHAN PERASAAN	BRONZE

PROJECT CODE	PROJECT NAME	AWARD
B103	E-Modul Aktiviti Lampu Isyarat Audio	BRONZE
B082	ArtSpeak Lens	BRONZE
B162	Smart Focus Box (Focusmate)	BRONZE
B079	E-MODUL BIJAK SUKU KATA	BRONZE
B130	“NOTA AI INTERAKTIF: MENGHUBUNGKAN KREATIVITI DENGAN TEKNOLOGI”	BRONZE
B147	River Catch Lite	BRONZE
B143	Aromaxfume	BRONZE
B030	ZORBI'S COSMIC ADVENTURE	BRONZE
B095	STORY CUBE BERGAMBAR	BRONZE
B024	AI Pedestrian Navigator	BRONZE
B104	KEBERKESANAN E-MODUL "SIMPAN CILIK"	BRONZE
B128	SMART COLD ROOM WITH IoT	BRONZE
B029	THE NUSANTARA QUEST: GUARDIANS OF NUSANTARA	BRONZE
B078	E-MODUL PANDUAN GAYA PEDAGOGI GURU TERHADAP PERKEMBANGAN TINGKAH LAKU KANAK-KANAK	BRONZE
B163	MyJAKUPENA	BRONZE
B045	GRAMMAR SPY MISSION	BRONZE
B070	LITTLE FIRST AID HERO E-MODULE	BRONZE
B020	EduVerse Hub	BRONZE
B080	Wix-Based Independence Support for Autistic Children	BRONZE
B106	MODUL KARAKTER MURID KING V	BRONZE
B003	SMART DISPENSER	BRONZE
B028	LOST IN THE WIZARD'S REALM	BRONZE
B065	Inovasi Sensory Learning Box terhadap Perkembangan Kognitif dan Emosi Kanak-Kanak.	BRONZE
B031	“MENGHASILKAN GAME DIGITAL & MODUL PEMBELAJARAN INOVATIF UNTUK PERTANDINGAN FoTLI 2026”	BRONZE